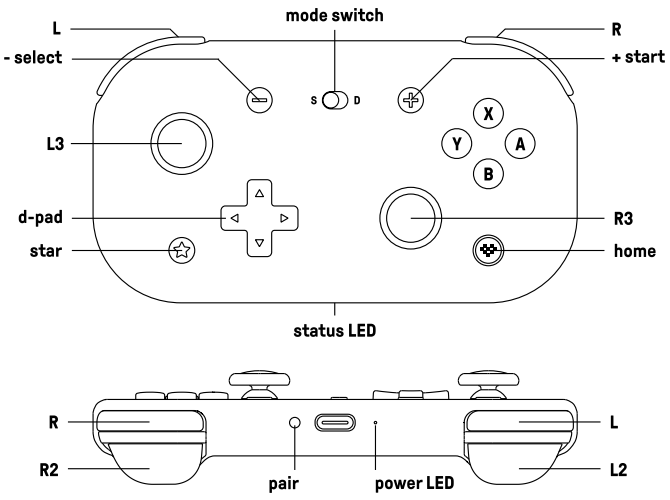
8BitDo

Lite 2 Bluetooth Gamepad

English



- Press the **Home button** to turn on the controller.
- Hold the **Home button** for 3 seconds to turn off the controller.
- Hold the **Home button** for 8 seconds to force the controller off.

Switch

- Please ensure your Switch system is 3.0.0 or above.
- NFC scanning, IR camera, HD rumble, and notification LED are not supported, nor can the system be waken up wirelessly.

Bluetooth Connection

1. Turn the **Mode switch** to **S**.
2. Press the **Home button** to turn on the controller, the **LED indicator** will start to blink rapidly.
3. Hold the **Pair button** for 3 seconds to enter its pairing mode, the **LED indicator** will stop blinking for a short moment and blink again. (This is required for the very first time only.)
4. Go to your Switch settings, click on “Controllers”, then click on “Change grip/order” and wait for the connection. The **LED indicator** will become solid to indicate a successful connection.

Wired Connection

- Go to **System Setting > Controller and Sensors > turn on Pro Controller Wired Communication**.

1. Turn the **Mode switch** to **S**.
2. Connect the controller to the USB port of your Switch and wait till the controller is successfully recognized by your Switch before using it.

Android

- Please ensure your Android system is 9.0 or above.

Bluetooth Connection

1. Turn the **Mode switch** to **D**.
2. Press the **Home button** to turn on the controller, the **1st LED indicator** will start to blink.
3. Hold the **Pair button** for 3 seconds to enter its pairing mode, the **LED indicator** will start to blink rapidly. (This is required for the very first time only.)
4. Go to your Android device’s Bluetooth setting and pair with [**8BitDo Lite 2**], the **LED indicator** will become solid to indicate a successful connection.

Wired Connection

- OTG support is required for your Android device. Please contact your device manufacturer for more details.

1. Turn the **Mode switch** to **D**.
2. Connect the controller to the USB port of your Android device and wait till the controller is successfully recognized by your Android device before using it.

Apple

- iOS16.3, iPadOS® 16.3, tvOS® 16.3, macOS® 13.2, visionOS 1.1 or above is required.

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Bluetooth Connection

1. Turn the **Mode switch** to **D**.
2. Press the **Home button** to turn on the controller, the **1st LED indicator** will start to blink.
3. Hold the **Pair button** for 3 seconds to enter its pairing mode, the **LED indicator** will start to blink rapidly. (This is required for the very first time only.)
4. Go to your Android device’s Bluetooth setting and pair with [**8BitDo Lite 2**], the **LED indicator** will become solid to indicate a successful connection.

Wired Connection

- Only the macOS, iOS and iPadOS devices with USB Type-C port are supported.

1. Turn the **Mode switch** to **D**.
2. Connect the controller to the USB port of your Apple device and wait till the controller is successfully recognized by your Apple device before using it.

Turbo Function

- **D-Pad, Left/Right joystick, Home, minus, plus buttons** are not supported.
- The turbo settings will not be saved permanently and will revert to default settings after the contr oller is powered off or disconnected.
- Turbo function is not supported when use on Switch.

Turbo Mode

Turn on: Hold the button you would like to assign the turbo functionality, then press the **Star button** to enable the Turbo Mode, the **4th LED indicator** will blink rapidly.
Turn off: Hold the button you would like to deactivate the turbo functionality, then press the **Star button** to disable the Turbo Mode, the **4th LED indicator** will turn off.

Auto Turbo Mode

Turn on: Hold the button you would like to assign the turbo functionality, then press the **Star button** twice to enable the Auto Turbo Mode, the **4th LED indicator** will blink rapidly.
Turn off: Hold the button you would like to deactivate the turbo functionality, then press the **Star button** to disable the Auto Turbo Mode, the **4th LED indicator** will turn off.

Battery

- Built-in 480mAh rechargeable lithium polymer battery, it provides approximately 20 hours of play time, with 1 hour of charging time.

Status —	**LED indicator —**
Low battery →	Red LED blinks
Battery charging →	Red LED stays solid
Fully charged →	Red LED turns off

- The controller will automatically shut down if it fails to connect within 1 minute of startup, or if there are no operations within 15 minutes after establishing a connection.
- The controller will not shut down during wired connection.

Safety Warnings

- Please always use batteries, chargers, and accessories provided by the manufacturer.
- The manufacturer is not liable for any safety issues arising from the use of non-manufacturer-approved accessories.
- Do not attempt to disassemble, modify, or repair the device yourself. Unauthorized actions may result in serious injury.
- Avoid crushing, disassembling, puncturing, or attempting to modify the device or its battery, as these actions can be dangerous.
- Any unauthorized changes or modifications to the device will void the manufacturer’s warranty.

Support

- Please visit support.8bitdo.com for further information & additional support.